# Rida Rhnizar

Software Engineer (Entry-Level)

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<u>LinkedIn</u> | <u>GitHub</u> | <u>Codingame</u>

#### **Professional Summary**

Motivated entry-level Software Engineer with a strong foundation in backend development, algorithm optimization, and DevOps practices. Skilled in C++, Python, Docker, and Django, with a focus on building scalable and efficient applications. Experienced in using Linux and containerization tools to deploy software solutions. Passionate about applying problem-solving skills and clean code principles to develop high-quality, maintainable software.

#### **Technical Skills**

- Languages: C, C++, Python, JavaScript
- Frameworks: Django REST API, ReactJS, Node.js
- **DevOps**: Docker, CI/CD pipelines, Virtualization
- **Tools**: Git, GitHub, GitLab
- Backend & API Design: MySQL, PostgreSQL, Firebase, RESTful APIs
- Linux & System Knowledge: Shell scripting, Bash, Linux system administration

#### **Professional Experience**

#### 1337 Coding School | Software Engineering Student September 2022 – Present

- Hackathon Participation: Competed in Solana Radar Hackathon and XAD Hackathon, tackling real-world challenges, collaborating with teams, and creating innovative solutions in a highpressure environment.
- **Competitive Programming:** Actively engaged in **CodinGame** and **MNPC** competitions, sharpening algorithmic and problem-solving skills and achieving recognition for efficient code solutions.
- Advanced Programming Challenges: Completed a series of progressively complex projects, building proficiency in software development principles and advanced coding techniques in C, C+ +, Python, and JavaScript.

#### **Agence Tashilat**

Software Installation & Maintenance Technician | Mar 2022 – Sep 2022

- Installed and configured software systems for clients, ensuring optimized performance and usability.
- Troubleshot software and hardware issues, enhancing system efficiency for multiple

### **SanadTech Technologies**

Software Development Intern | Oct 2021 – Mar 2022

- Developed a web application to streamline employee vacation request management using ReactJS and Firebase.
- Implemented features for seamless user experience and efficient backend processes.
- Utilized GitLab for version control and collaborative development in a team environment.

### **Projects**

### **XAD Challenge**

Contributed to a preselection project for the XAD Hackathon, focusing on optimizing Automatic Differentiation (AD) through advanced data handling and algorithmic improvements. Languages used: C++.

## FT Transcendence: Multiplayer Pong Contest Platform

Developed a Django-based multiplayer contest platform with Docker, supporting real-time game interactions and tournament hosting for a competitive environment.

## My WebServ

Built an HTTP server in C++, implementing core HTTP functionality for request and response handling, demonstrating backend engineering and an understanding of the HTTP protocol.

## **Inception Project**

Used Docker for virtualization and containerization, building scalable software environments aligned with DevOps practices.

**Minishell** 

Created a simple shell in C, applying system-level knowledge and shell scripting to reinforce understanding of Linux commands and process management.

**Education** 

## **UM6P 1337 Coding School**

Software Engineering | Sep 2022 – Present

## **OFPPT**

Higher Technical Diploma, Computer Science | Sep 2019 – Jun 2021

**Baccalaureate in Life and Earth Sciences** | 2019

Languages

• Arabic: Native English: Professional Proficiency

French: Professional Proficiency